

Resource analysis of a C program by analyzing its Horn clause representation

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Joint work with

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Resource analysis can answer...

```
main( uint c,  uint d){  
0.   int a=c,b=d;  
1.   while (a>0){  
2.     if (*)  
3.       b++;  
       else  
4.       while (b>0)  
5.         b--;  
6.     a--; }  
7.   return 0;  
}
```

- **Amount of resource** consumed by this program
- **Part of code** responsible for the highest amount of resource consumption
- Resource consumed by **the inner loop** etc.
- **Resource** = time, energy, memory etc.

Example

```
main( uint c,  uint d){
0.   int a=c,b=d;
1.   while (a>0){
2.     if (*)
3.       b++;
       else
4.       while (b>0)
5.         b--;
6.     a--; }
7.   return 0;
}
```

- **Challenging problem:** for the state of the art resource analysis tools (CiaoPP, PUBS etc.)
- The **counter** for the **inner loop** is conditionally increased by **the outer** one
- **Path sensitive** reasoning is necessary to derive a tight bound

Bound

```
main( uint c,  uint d){  
0.   int a=c,b=d;  
1.   while (a>0){  
2.     if (*)  
3.       b++;  
       else  
4.       while (b>0)  
5.         b--;  
6.     a--; }  
7.   return 0;  
}
```

- **Outer loop**: can be executed at most c times
- The **counter** for the **inner loop** can be **incremented** by outer at most c times
- So **inner loop** can be executed at most $c+d$ times

Bound=c+d

How to derive this linear bound automatically?

What information is necessary?

```
main( uint c,  uint d){  
0.   int a=c,b=d;  
1.   while (a>0){  
2.     if (*)  
3.       b++;  
       else  
4.       while (b>0)  
5.         b--;  
6.     a--; }  
7.   return 0;  
}
```

- ranking functions of the loops
- The effects of the outer loop (increment or decrement) on the ranking function of the inner one (invariants)
- Invariants of the program

Analysis

- We base our analysis on some intermediate representation called **Horn clauses** rather than on the source language
- The use **Horn clauses** allows reuse of the Horn clause tools (e.g., to find invariants);
- The use of Horn clause representation makes it easier to compute **ranking functions** using off the shelf tool (e.g., PPL)

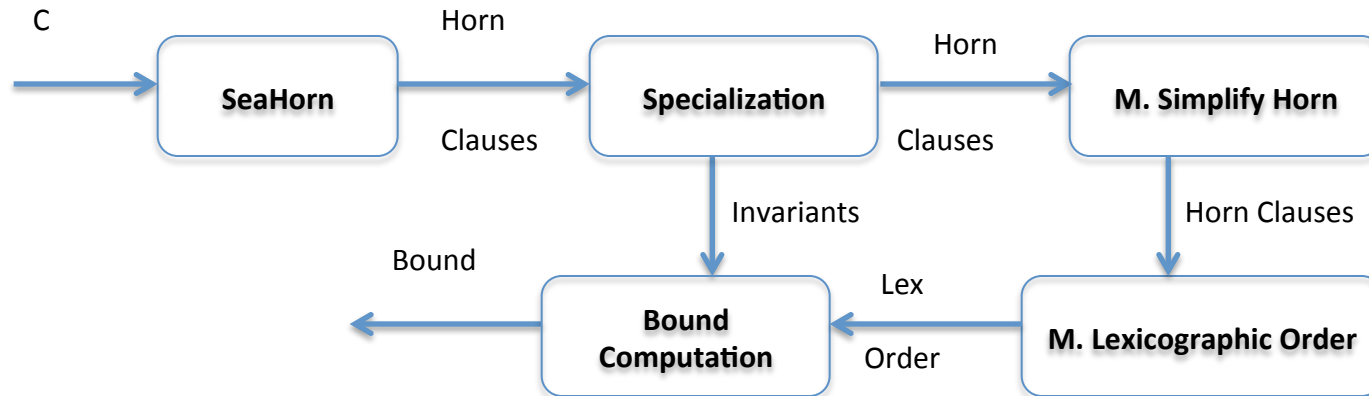
Our approach

Program invariants

Ranking functions

Bound computation

Architecture of our tool-kit



[1] Moritz Sinn, Florian Zuleger, Helmut Veith:
A Simple and Scalable Static Analysis for Bound Analysis and Amortized Complexity
Analysis. CAV 2014

Horn clause

$$p(X) \leftarrow \phi \wedge p_1(X_1) \wedge \dots \wedge p_k(X_k)$$

Linear clause (Transition system)

$$p(X') \leftarrow \phi \wedge q(X)$$

$$p(X') \leftarrow \phi$$

Restricting the shape of constraints

$$p(X') \leftarrow X' \leq X + K \wedge q(X), K \in \mathbb{Z}^n$$

Horn clauses

Restricting the shape of constraints

$$p(X') \leftarrow X' \leq X + K \wedge q(X), K \in \mathbb{Z}^n$$

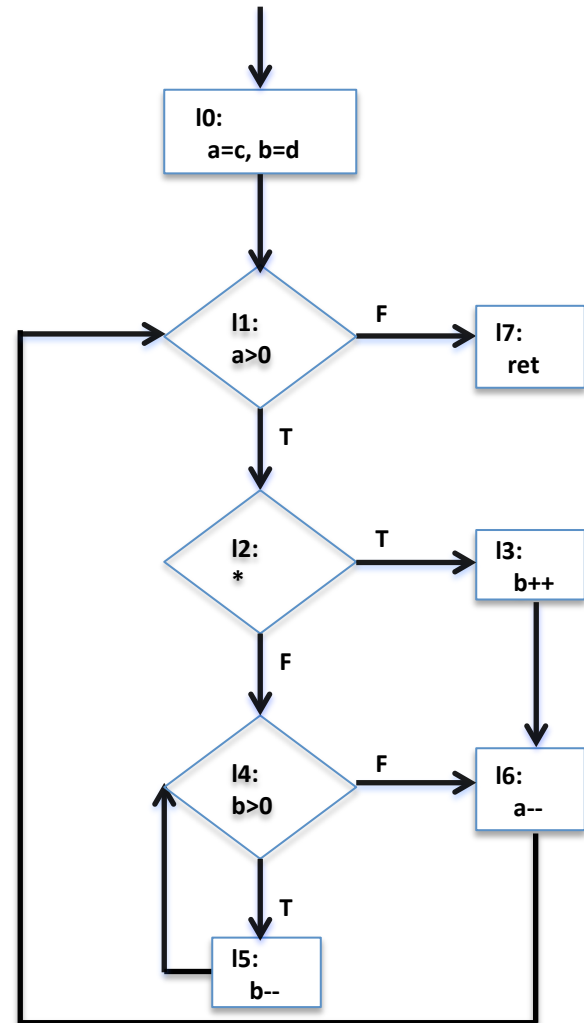
Allowing parameters

$$p(X') \leftarrow X' \leq X + K \wedge q(X), k_i \in \mathbb{Z} \cup Params$$

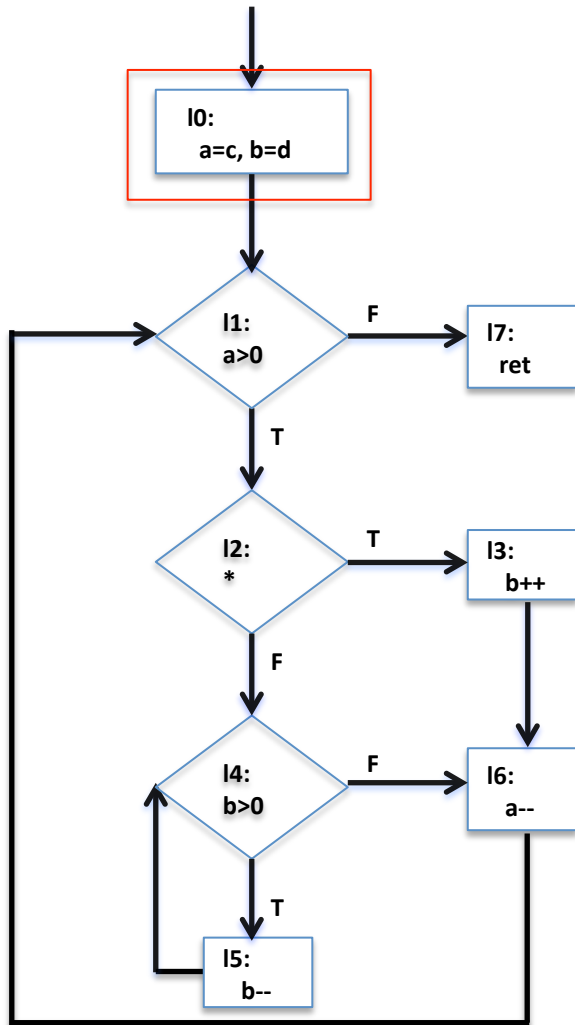
Params are program's input params eg. c and d

Horn clause generation (1)

```
main( uint c,  uint d){  
0.  int a=c,b=d;  
1.  while (a>0){  
2.    if (*)  
3.      b++;  
4.    else  
5.      while (b>0)  
6.        b--;  
7.    a--; }  
8.  return 0;  
9. }
```



Horn clauses Generation (2)



$p_0(A,B,C,D) \leftarrow \text{true.}$

$p_1(A,B,C,D) \leftarrow A=C, B=D, C \geq 0, D \geq 0,$
 $p_0(A,B,C,D).$

$p_1(A,B,C,D) \leftarrow A=A_1-1, p_6(A_1,B,C,D).$

$p_2(A,B,C,D) \leftarrow A > 0, p_1(A,B,C,D).$

$p_3(A,B,C,D) \leftarrow p_2(A,B,C,D).$

$p_4(A,B,C,D) \leftarrow p_2(A,B,C,D).$

$p_4(A,B,C,D) \leftarrow B=B_1-1, p_5(A,B_1,C,D).$

$p_5(A,B,C,D) \leftarrow B > 0, p_4(A,B,C,D).$

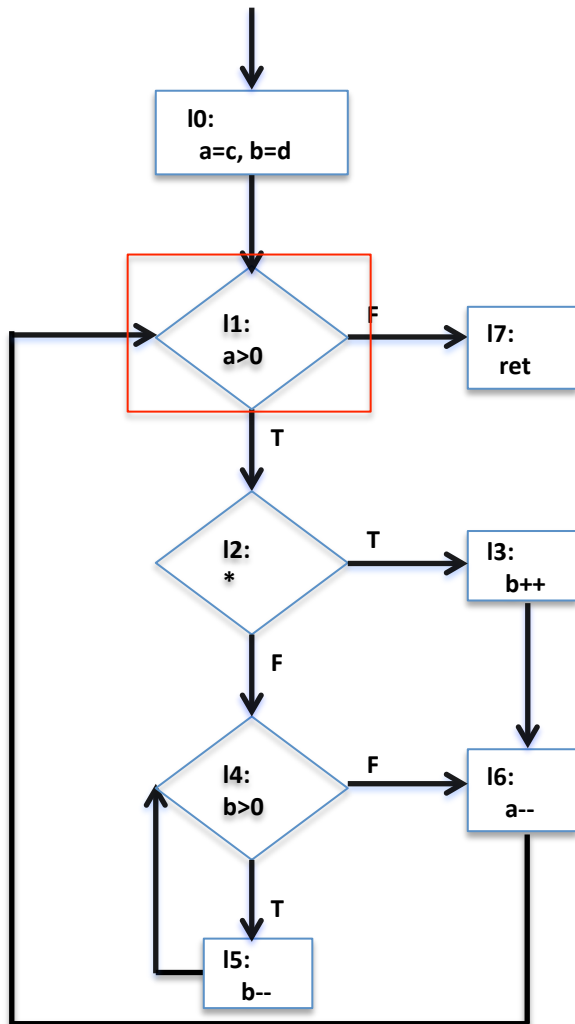
$p_6(A,B,C,D) \leftarrow B \leq 0, p_4(A,B,C,D).$

$p_6(A,B,C,D) \leftarrow B=B_1+1, p_3(A,B_1,C,D).$

$p_7(A,B,C,D) \leftarrow A \leq 0, p_1(A,B,C,D).$

$\text{ret} \leftarrow p_7(A,B,C,D).$

Horn clauses Generation



$p_0(A,B,C,D) \leftarrow \text{true}.$

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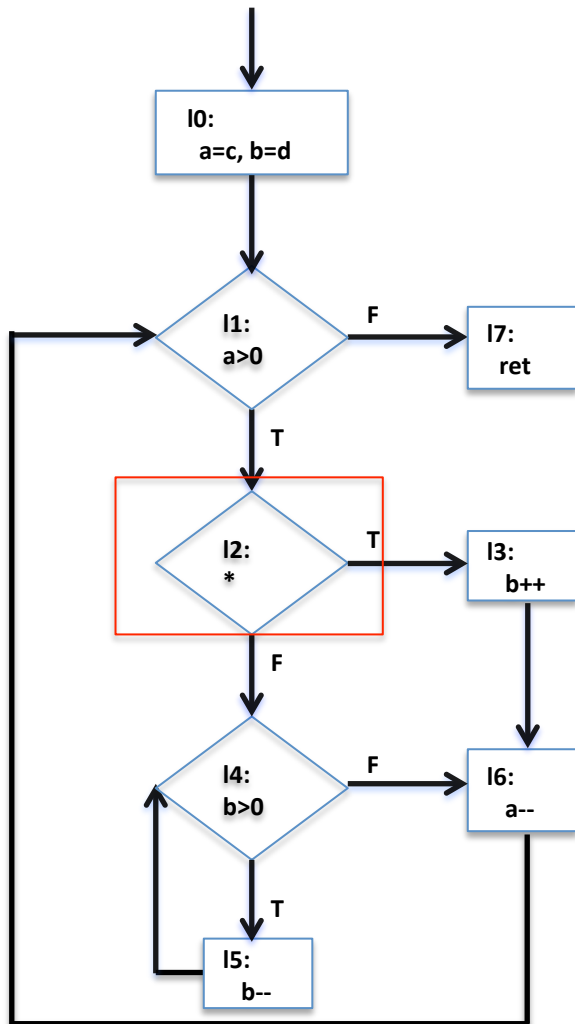
$p_6(A,B,C,D) \leftarrow B \leq 0, p_4(A,B,C,D).$

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Horn clauses Generation



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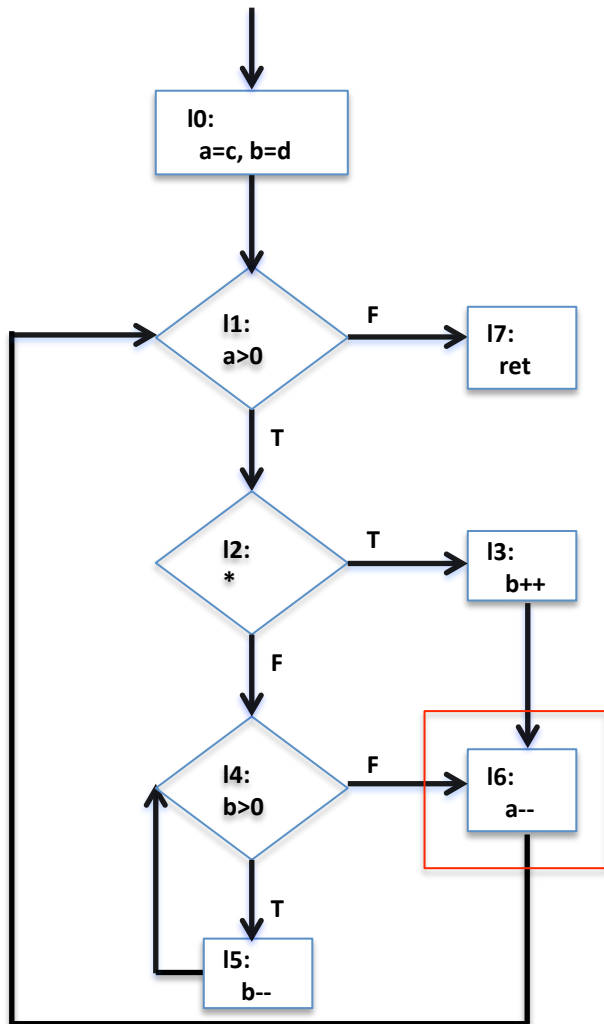
$p_6(A, B, C, D) \leftarrow B \leq 0, p_4(A, B, C, D).$

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$\text{ret} \leftarrow p_7(A, B, C, D).$

Horn clauses Generation



$p_0(A, B, C, D) \leftarrow \text{true}.$

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$p_6(A, B, C, D) \leftarrow B \leq 0, p_4(A, B, C, D).$

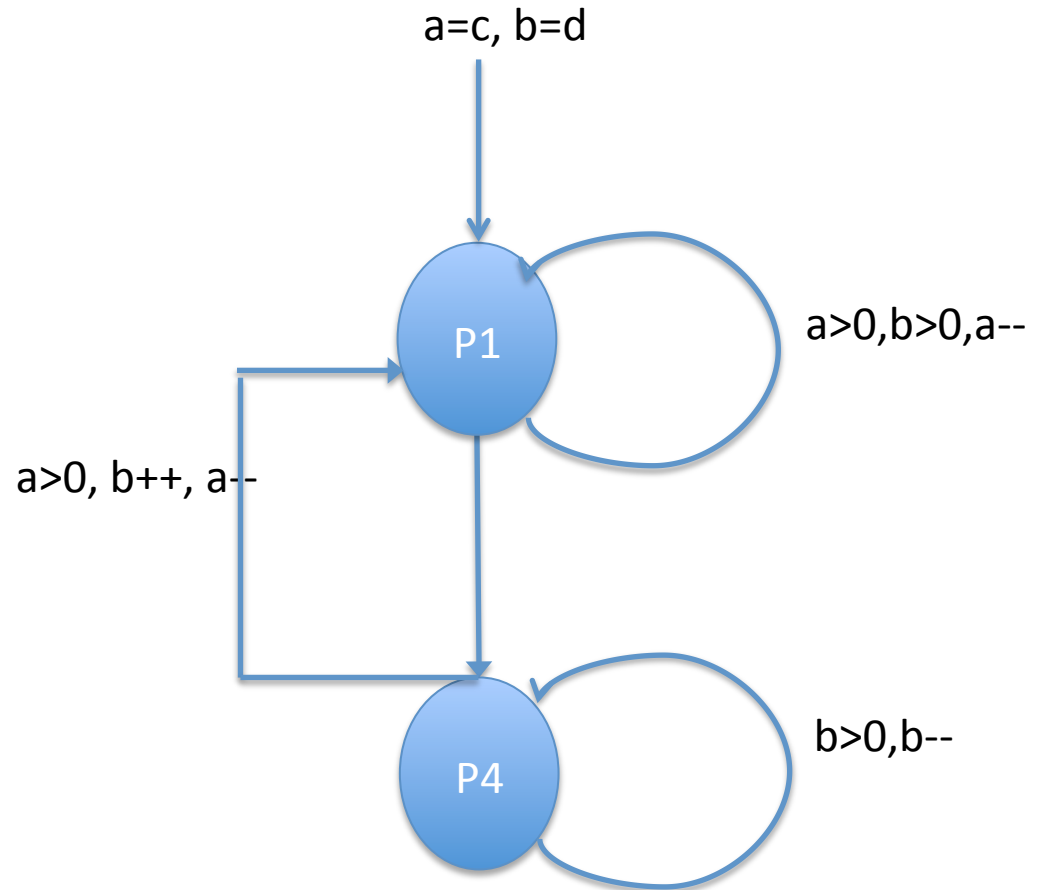
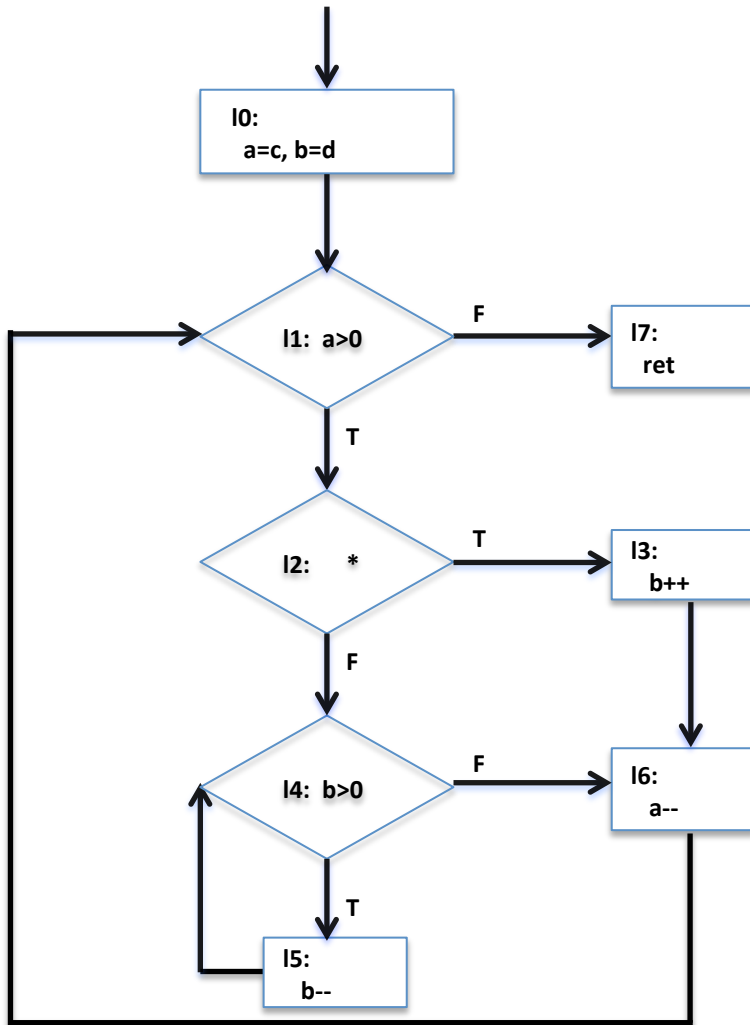
$p_6(A, B, C, D) \leftarrow B=B_1+1, p_3(A, B_1, C, D).$

$p_7(A, B, C, D) \leftarrow A < 0, p_1(A, B, C, D).$

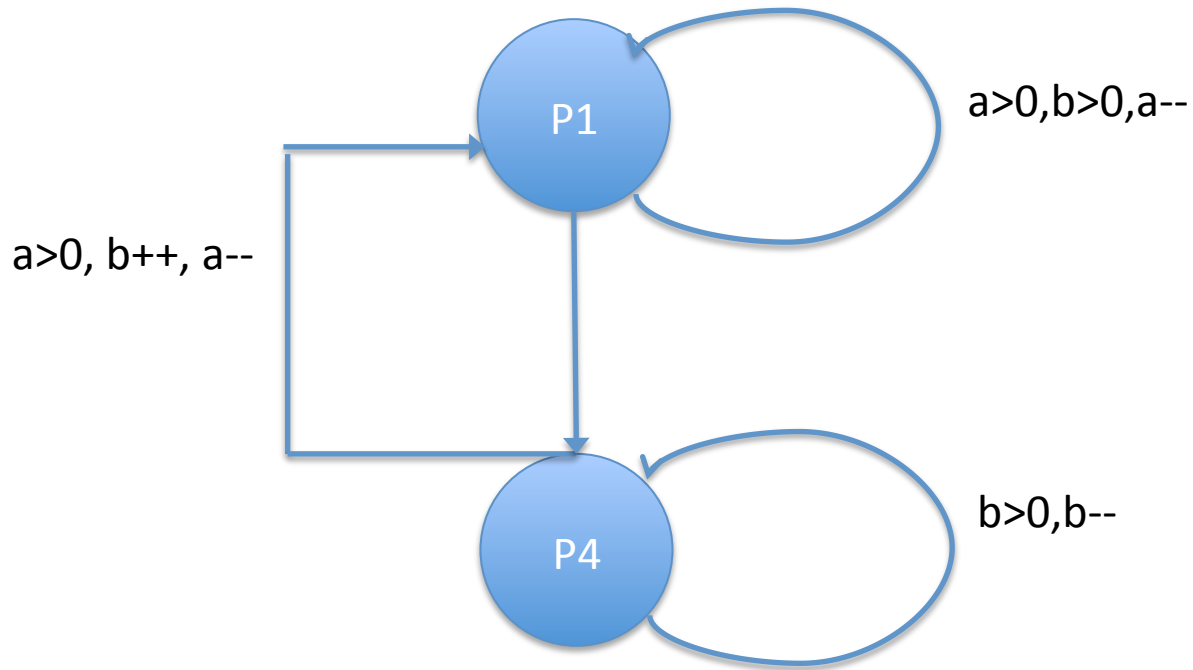
$\text{ret} \leftarrow p_7(A, B, C, D).$

Clauses can be viewed as set of equations!

Single path linear constraint loops



Special form of Horn clauses (Abstraction of loops)



`p1(A,B,C,D) ← A=<E-1, B=<F+1, p1(E,F,C,D)`

`p1(A,B,C,D) ← A=<E-1, B=<F, p1(E,F,C,D)`

`p4(A,B,C,D) ← A=<E, B=<F-1, p4(E,F,C,D)`

Lexicographic ranking function

T1: $p1(A, B, C, D) \leftarrow A = \langle E-1, B = \langle F+1, p1(E, F, C, D) \rangle \rangle$
T2: $p1(A, B, C, D) \leftarrow A = \langle E-1, B = \langle F, p1(E, F, C, D) \rangle \rangle$
T3: $p4(A, B, C, D) \leftarrow A = \langle E, B = \langle F-1, p4(E, F, C, D) \rangle \rangle$

- $\langle A, A, B \rangle$
- Either A is decreasing; or
- B is decreasing and A is not increasing

Bound computation

T1: $p1(A,B,C,D) \leftarrow A \leftarrow E-1, B \leftarrow F+1, p1(E,F,C,D)$

T2: $p1(A,B,C,D) \leftarrow A \leftarrow E-1, B \leftarrow F, p1(E,F,C,D)$

T3: $p4(A,B,C,D) \leftarrow A \leftarrow E, B \leftarrow F-1, p4(E,F,C,D)$

InitVal: $A=c, B=d$

Lex: $\langle A, A, B \rangle$

- $\text{Bound}(T1) = \text{InitVal}(A) = c$
- $\text{Bound}(T2) = \text{InitVal}(A) + \text{Bound}(T1) * \text{increment}(A, T1) = c + 0 = c$

Bound computation

T1: $p1(A,B,C,D) \leftarrow A=\langle E-1, B=\langle F+1, p1(E,F,C,D) \rangle \rangle$

T2: $p1(A,B,C,D) \leftarrow A=\langle E-1, B=\langle F, p1(E,F,C,D) \rangle \rangle$

T3: $p4(A,B,C,D) \leftarrow A=\langle E, B=\langle F-1, p4(E,F,C,D) \rangle \rangle$

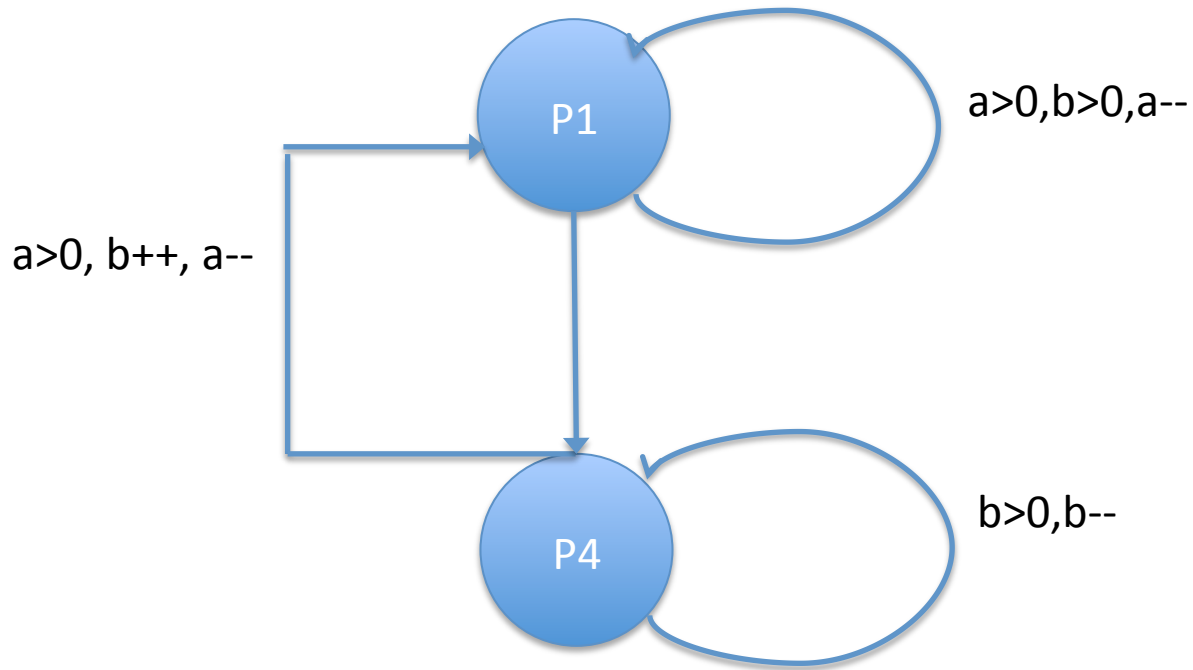
InitVal: $A=c, B=d$

Lex: $\langle A,A,B \rangle$

- $\text{Bound}(T3) = \text{InitVal}(B) +$
 $\text{Bound}(T1) * \text{increment}(B, T1) +$
 $\text{Bound}(T2) * \text{increment}(B, T2) = d + c * 1 + 0 = c + d$

Overall bound = max. bound of each transition = $c + d$

Resource consumption



$$\sum_{i \in Loops} cost_i * bound_i$$

Conclusions and Future work

- Resource analysis of C programs using Horn clauses

In the future:

- Inter-procedural bound analysis
- Integration with CiaoPP for precision and non-linear bounds

Thank you!

Questions & suggestions?