

Installation of javaSimulation

The software is available in two formats:

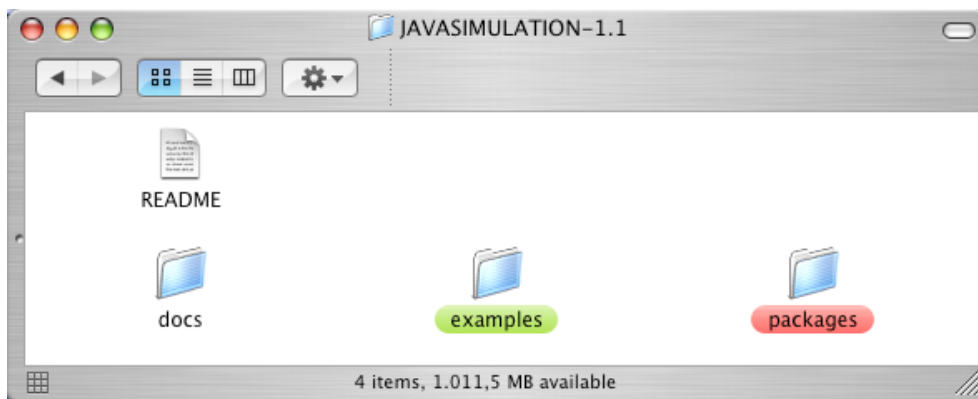
JAVASIMULATION-1.1.tgz	(gzipped tar file, \approx 640 KB)
JAVASIMULATION-1.1.sitx	(Stuffit archive, \approx 700 KB)

If a UNIX machine is used, download the software in the first format. Next execute the following UNIX commands:

```
gzip -d JAVASIMULATION-1.1.tgz
tar xvf JAVASIMULATION-1.1.tar
```

If a MacOS or a Windows machine is used, download the software in the second format. Next unstuff it with StuffIt Expander™ (freeware available at <http://www.aladdinsys.com>).

On a MacOS machine the following files and folders can be found in the folder JAVASIMULATION-1.1. Similar files and directories can be found on a Windows machine and on a UNIX machine



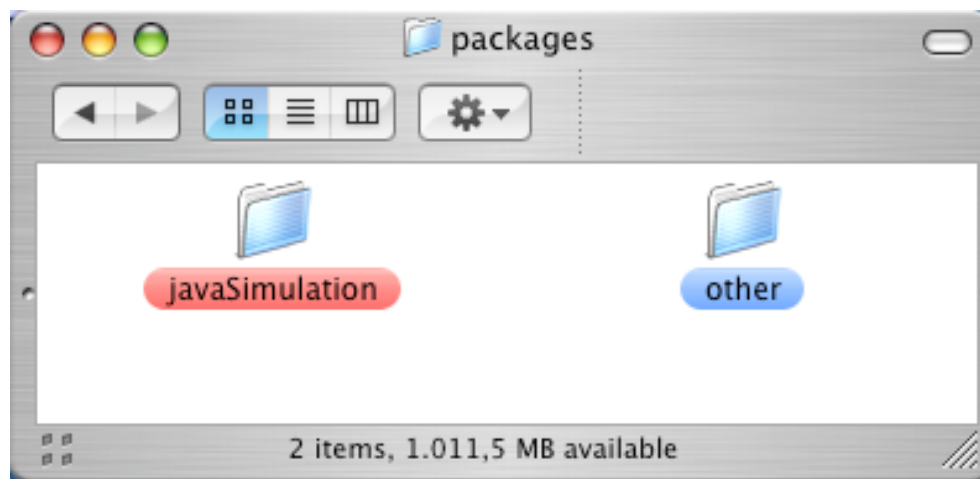
The README file contains instructions for installing the software.

The docs folder contains the following documentation:

- (1) `javaSimulation_INSTALL.pdf`, this installation guide
- (2) `javaSimulation_GUIDE.pdf`, a user guide to the `javaSimulation` package
- (3) `javaCoroutine_GUIDE.pdf`, a user guide to the `javaCoroutine` package
- (4) `Report.pdf`, a report that describes the implementation of the software.

The examples folder contains all the example and test programs from the report and this user guide.

The packages folder contains the source code and documentation of the packages. On a MacOS X machine the folder has the following appearance.



The `javaSimulation` package is provided in the `javaSimulation` folder. This folder contains source, javadoc and class files.

The folder `other` contains separate packages for list handing, random number drawing, coroutine sequencing and event- and activity-based simulation.

The code is distributed for research use. The author reserves all rights to the code.